

Bank of Beirut Rugby League Club Championship 2011-12

Rules and Regulations

1. BANK OF BEIRUT RUGBY LEAGUE CHAMPIONSHIP

All matches in the Tournament will be played in accordance with the International Laws of the Game as current at the time of the Tournament. Any proposed variance to such Laws will be at the discretion of the Tournament Director on behalf of the LRLF and each participating team will be notified accordingly.

- (a) The season consists of twelve games per team.
- (b) The Tournament will be played on a league basis. The following competition points system shall apply: two competition points shall be awarded for a win; one competition point for a draw, and no competition points for a defeat.
- (c) The top team qualifies automatically for the final. The second and third ranked teams will play in a semi-final, at the higher ranked team's ground. The winner will play in the championship final.
- (d) If two or more Participating Teams finish equal on competition points after completion of the qualifying rounds, their relative positions in the Tournament league table shall be determined as follows:
 - The team having the greater points difference shall be placed ahead of other teams (points difference is calculated by subtracting the match points scored against a team from the match points scored by the team); if teams are still equal; then the team having the greater points percentage shall be placed ahead (points percentage is calculated by dividing the number of points scored by a team by the number of points it concedes and multiplied by 100); if teams are still equal then:
 - The team who has scored the most tries in all the round games will be placed ahead of a team who has scored less tries; if the teams are still equal then
 - The team who has kicked the most goals in all the round games will be placed ahead of a team who has kicked less goals; if the teams are still equal the
 - Head to head meeting between the two teams: the team that won the match between two teams shall be placed ahead of the other team; if the teams are still equal then
 - The order between the relevant team(s) will be decided by coin toss.

2. FORMAT OF MATCHES

2.1 Match Duration

Each Match shall be of 80 minutes duration consisting of 2 periods of 40 minutes. There shall be a half time interval of 10 minutes. The Referee will toss for choice of ends or kick off – the winner of the toss choosing either which way to play or to kick off. The teams will change ends after the half time interval and the receiving team from the first period will kick off the next period. The Referee/4th official will be the official timekeeper for the game and will signal the start and end of play using his whistle. For the avoidance of doubt, klaxons and/or hooters will not be used to signal the start/end of play.

- (a) Each team must field a minimum of 13 players and a maximum of 17 players, in the correct apparel, in order to be able to take the field. If a team has less than 11 players both coaches and the referee shall decide if the game is to be played or not. If the decision is for the game not to be played then appropriate action will be decided by the executive committee and may include deduction of points and league suspension.

2.2 Postponed Matches

If a match is postponed due to bad or inclement weather or for any other reason, then the match will be replayed on such date and at a venue and time as may be specified by the Tournament Director

- (a) If a game must be rescheduled, teams must be given at least 24 hours notice for all rules and regulations to apply.
- (b) In the event of a match that cannot be played, and after attempts to reschedule have been exhausted, the committee may decide to waive the match so long as it has no bearing on the top four league positions and therefore the championship finalists.
- (c) If any team requests rescheduling a match due to any unforeseen circumstances they must send a request in writing to the Tournament Director at least 48 hours prior to the date of the original game, or 48 hours prior to the rescheduled date if it is before the original match date.
- (d) Any team failing to fulfill a fixture without a satisfactory reason, shall be sanctioned by the Disciplinary Sub-Committee ; these may include financial penalties (cost of Field hire, traveling team bus hire, match officials etc.) and competition points deducted.

2.3 Abandoned Matches

If a game cannot be completed due to any unforeseen circumstances, such as weather, serious injury, player safety, power failure, etc. it is considered completed if at least 60 minutes have been played. If 60 minutes cannot be played then the game will be rescheduled, unless both coaches and the referee agree unanimously to accept the score at the time the match was stopped as the final result, and the committee subsequently endorses such decision shall be final and not subject to appeal.

- (a) If a game is considered forfeit by the committee (due to one team failing to turn up on time, as per 2, above, or being reduced through injury to 10 or less players in the course of the match etc.) it counts as a loss for the team that has failed to meet its requirements. The opposing team will win 30-0. No player will be accredited these points.

3. ON-FIELD DISCIPLINE

All participating teams shall ensure that their players and officials will agree, without reservations, to abide by the on field disciplinary provisions of the Tournament as set out.

- (a) Any team playing a match without regulation apparel will be warned by the LRLF. If they have not rectified the anomaly in any subsequent match they will be automatically docked two (2) competition points. If the breach occurs in a finals match, the penalty will be applied in the following season. All officials on the match-day must be made aware of the breach and the LRLF will subsequently warn the offending team in writing.
- (b) Matches will start according to the scheduled kick off time and it is the teams' responsibility to arrive with enough preparation and warm up time prior to this kick off time. In case of a delay a maximum of 30 minutes leeway will be granted. If a team is not able to kick off within this time, the course of action (whether the game will proceed or not) will be decided by the referee. In this event, the referee must fill out a formal report and submit it to the committee, which may decide on further action.
- (c) Sin Bin: the referee may send a player to the sin bin for ten minutes. A sin-binned player cannot be replaced. A sin binning occurs in case of fighting, dissent and/or repetitive professional fouls such as deliberate offside, holding players without the ball, holding down in the tackle, slowing the play the ball, deliberately interfering with play. It is mandatory for a sin-binned player to sit with the fourth official. Any player receiving three yellow cards, not necessarily in consecutive matches, will be automatically suspended for the next match following the third yellow card.
- (d) Red Card: consists of severe high tackling (deliberate or unintentional), deliberate foul or dangerous play, violence and extreme or repetitive verbal abuse of officials. A red card means a player/staff is sent off from the field of play (and cannot sit in the technical area for the duration of the match or for the duration of any subsequent suspension). An automatic one-match suspension is mandatory with further punitive action to be taken by the disciplinary committee if deemed appropriate (see '11', below).

4. PLAYING KIT

4.1 Colors

Where in the opinion of the BOBRLC 2011-12, Tournament Director the registered colours of two teams are likely to cause confusion then, the Tournament Director (or appointed Tournament Official) will make a decision regarding which team shall have to source an alternative kit, a team representative should advise of their proposed team colours.

4.2 Numbering of Players

Players will be numbered 1 -17 as set out in the International Laws of the Game. The number will be displayed on the player's back, be not less than nine inches in height and be clearly visible and must stand out from the surrounding background.

4.3 BOBRLC Logos

All teams will be required to display the BOBRLC Logo on the right breast of the Jersey, and provided by the LRLF Tournament Director. Teams will be able to use the logo in their original kit production. It is the responsibility of each of the team managements to arrange this.

5. MATCHDAY ARRANGEMENTS

5.1 General

The host team is responsible for making all necessary arrangements for hosting the match at the venue including but not limited to those set out in the Minimum Standards Document attached.

The host team shall ensure that when hosting a match it complies with all applicable laws and obtains all necessary licenses.

5.2 Commercial Rights

Each Participating team agrees that the LRLF has the right to grant any sponsorship, media and/or other commercial rights (the "Commercial Rights") in relation to the Tournament and agrees to comply with the terms of all such agreements as advised to it from time to time.

All teams acknowledge that the LRLF holds all Commercial Rights for any Match in the Tournament and will be awarding exclusive rights in respect to certain goods and services in connection with the LRLF to commercial partners. The host Team must therefore not hold itself as being entitled to sell rights in relation to the LRLF and shall not sell Commercial Rights in any Matches in the Tournament in any manner which might imply a connection between the Tournament and LRLF (save for stating that the winner of the Tournament shall qualify to compete in BOBRLC).

The hosting nation must seek LRLF approval for any proposed grants and/or sales of Commercial Rights to avoid any conflicts with those attaching to the BOBRLC;

5.3 Post Protectors & Pitch Markings

It will be the responsibility of the host team to mark the pitch out as required by the international laws of the game with the post protectors and flags which should be LRLF/BOBRLC branded where available.

5.4 Posts

It is the host team's responsibility to ensure that the posts are fit for purpose and are secured to the ground. Hybrid posts (attached above football post) are acceptable.

6. TEAMS

6.1 Medical Provision

Each team shall supply a doctor/physiotherapist for each Match. The doctor/physiotherapist shall remain for a minimum of 15 minutes after the conclusion of the match and shall speak directly with a member of management from both home and away teams to ensure that his/her services are no longer required before leaving the venue.

(a) In addition to treating players, each doctor/physiotherapist shall also treat match officials if required.

Any serious injuries should be reported to the Tournament Director or his representative as soon as possible.

6.2 Communication

Each team must provide the Tournament Director with the mobile telephone numbers of its officials and must ensure that at least one official is appointed as the team's official spokesman. The Official Spokesman must be available for emergency and press contact on their mobile phone. All contact details should be supplied by 29th October 2011.

6.3 Access to Media

All players, coaches and officials must make themselves available at no cost to accredited members of the media at all official press calls and conferences and attend all such press calls, conferences or other publicity events when reasonably required to do so as directed by the Tournament Director or by request of the LRLF/Teams.

7. MATCH OFFICIALS

No person (other than the appointed match officials and the Match Officials Coordinator and/or his authorised representative) may enter the Referee's room or open the door to the match officials room at a ground either during the half-time interval or during the period beginning 90 minutes prior to any Match and ending 30 minutes after the completion of the Match. Any person who breaks this Regulation may be guilty of misconduct.

- (a) Any person wishing to speak to the match officials should normally do so through the Tournament Director, where this is not possible contact should be made by knocking on the door and waiting for a response.
- (b) Match officials should not be subjected to abuse, comments or harassment on their way to or from the dressing room.
- (c) It shall be an offence for a player or official to publish or cause to be published or otherwise allow to be broadcast by radio, television, newspaper or any other form of media any criticism of the manner in which the referee or touch judge or other match official has controlled a game in the Tournament. If there are issues, these should be raised immediately to the LRLF Disciplinary Committee via the Tournament Director or his representative/ Match Official Co-ordinator

7.1 Selection

Match officials will be appointed by the LRLF Match Officials coordinator. The main match official, 2 touch judges and 4th official for each match will be of neutral to the Participating Teams in the match. If this is not possible, the LRLF regards the neutrality of all match officials as sacrosanct and inviolate.

7.2 Appointment

The Tournament Director shall confirm the appointment of officials to the matches. Should one of the appointed officials be injured prior to the match then the match coordinator will appoint a substitute official at his discretion.

- (a) In the final two rounds of the season, teams may request changes to match officials if they deem a conflict of interest that may have a bearing on the outcome of the final league table. Any such requests must be made in writing to the tournament director and Match Officials coordinator at least 48-hours prior to the match in question.

7.3 Match Official Costs

The cost of Services for match officials will be met by the LRLF.

7.4 Decision of Match Officials

The decision of the match officials relating to the interpretation of the laws of the game shall be final and binding and not subject to objections or appeal.

7.5 Interchange Cards

The LRLF will provide two sets of interchange cards. These will be numbered 1-12.

7.6 Interchange Procedure

Each team shall be allowed to make 12 interchanges from the four replacements that are named on the official team sheet. The Fourth Official will manage the interchange process.

- Each team will have a set of interchange cards that will be numbered 1 - 12. Before the commencement of the match, the Fourth Official will give the folder cards to a member of management from each Participating Team. The Participating Team's official shall retain the cards on the bench for use during the match.
- Interchanges may take place during general play, after any scoring has been completed or when play has been temporarily suspended by the Referee.
- If substituted in general play, the player entering the field must do so in an onside position. The exiting player must have left the playing area before the replacement player can enter the playing area.
- Interchanges cannot be made after the Referee has ordered a scrum until after the scrum has been completed. This applies regardless of whether or not the Referee has temporarily called time off or not. The Player leaving the field may do so at any time but the replacement cannot enter the field until the ball emerges from the scrum.
- As each interchange is to be made, the Player going on to the field must report to the 4th Official. Once the Player who is to be withdrawn comes to the sideline the Player going onto the field will give the card to the 4th Official. The interchange cards should be handed over in sequential ascending numerical order (i.e. 1st interchange will hand over No. 1, 2nd Interchange will hand over No.2 etc. The last interchange player will hand over No.12)
- If a team decides to interchange a player who is bleeding and has left the field of play, this interchange will be included as one of the 12 interchanges allowable for that team.
- If a player is fouled by an opponent and that opponent is dismissed from the field, sin binned or placed on report and the fouled Player is injured as a direct result of the tackle or incident causing him to leave the field immediately, then this interchange will not be included as one of the 12 interchanges allowable for that team. If the fouled Player subsequently returns to the field later in the match, that interchange will be included as one of the 12 interchanges allowable for that team.
- If a player reports to the 4th Official without a card, he will be sent back to the bench to obtain a card before the interchange will be allowed to proceed.

Each Participating Team will be responsible for ensuring compliance with the interchange procedures.

Failure to comply will result in an investigation and possible disciplinary action.

Officials must not be subjected to any abuse or harassment before, during or after carrying out their duties.

8. MATCH DAY PROTOCOL

8.1 Video Tapes / DVDS

The LRLF shall arrange for each team's match to be filmed from the halfway line in the grandstand and will provide each participating team with a copy of such film as soon as practicable after each match. Fees for this service shall be paid by each participating team, failing to make payments of this service, disciplinary measure will be taken.

8.2 Dressing Rooms

The host Team will specify which dressing room each team will occupy, it is compulsory for all teams to use the dressing rooms; failing to comply will result in disciplinary action

8.3 Match Balls

3 BOBRLC Branded match balls will be provided by the LRLF for each match. These are to be retained by the Match Officials and it is their responsibility for ensuring that they are all collected.

8.4 Kick Off

Each Participating Team shall ensure that its team is ready to take the field as and when directed by the match officials. As a point of reference, this will usually be no less than two minutes before the start of each half.

8.5 Teams Sheets

An official team sheet, provided by the LRLF, must be completed by one of the registered team officials participating in the match, and submitted to the 4th Official no later than 15 minutes prior to kick off in all games.

- (a) Only the 17 players named on the team sheet 15 minutes prior to kick off will be allowed to take part in the match and only those numbered 1 to 13 on the team sheet may start the match. If a player named among the starting 13 is injured in the warm up, the match referee must be approached and any changes may only be made with his approval. The appointed match officials may check the names on the team sheet list of registered players and report any discrepancies to the Tournament Director. The team sheet must also list the officials who it is intended will sit in the dugout on the day.

8.6 Score Sheet / Match Report

The Tournament Director, in consultation with the referee, must agree the score immediately on completion of the match and text it to the media officer.

A match report must be compiled and e-mailed to the LRLF media officer as soon as possible on completion of the match, and subject to media deadlines, using the designated template provided.

8.7 Trainers / Water Carriers / Physio

8.7.1 HEAD TRAINER (YELLOW TOP)

The Head Trainer may enter the playing field in the following situations:

- When a try has been scored
- During a time out called by the Referee for an injury

- The Head Trainer is allowed to assist the Physiotherapist with an injured player, carry water or deliver individual messages in the above situations;
- They must leave the field immediately their assigned task has been completed and return to the dug-out area;
- They must enter and leave the field as quickly as possible (i.e. running).
- They must not enter the playing field carrying any electronic device switched on or otherwise and must do so in a manner that does not interfere with play
- The Head Trainer must not speak to the match officials
- The Head Trainer must not enter the field of play at any time while play is in progress other than to affect an interchange in which case he/she must follow the following guidelines:
 - (i) Trainers may enter the field to inform a player that he is being interchanged;
 - (ii) The trainer is only entitled to communicate with other players whilst performing the interchange function;
 - (iii) The trainer may remain on the pitch for a maximum of three tackles whilst carrying out the interchange function.
 - (iv) In the case of a breach the Referee will stop the game and send the trainer to the stand and the Participating team will not be allowed to use a member of staff for interchanges for the remainder of the game and will have to rely on the interchange alone

8.7.2 PHYSIOTHERAPIST (ORANGE TOP)

- The Physiotherapist is allowed unlimited access to the playing field to render assistance to injured players
- They are to go directly to the player concerned and in instances of severe injury may indicate to the Referee that the game should be stopped.
- They are not allowed to pass on messages at any time
- They must enter and leave the field as quickly as possible (i.e. running)
- They are not allowed to be involved in the on-field interchange process save that when he/she goes onto treat a player he/she can bring that player off ie escort him to the touch line – he/she cannot have any further involvement

8.7.3 WATER CARRIER (BLUE TOP)

- One water carrier are permitted to enter the field of play in the following circumstances
 - (i) In General play while in possession of ball
 - (ii) After a try has been scored
 - (ii) After the Referee has stopped play for an injury
- They must carry an approved water carrying device or unit and must leave the field before play has recommenced.
- They must enter and leave the field as quickly as possible (i.e. running)

The above personnel must wear distinctive tops in the colours above.

8.8 Dug Outs / Technical Areas

The host Team will specify which technical area each team will occupy.

- (a) A maximum of eight people including the four nominated substitutes will be allowed to sit in the dugout area. In addition the Head Coach may visit the dugout or sit in the dugout if he so wishes. Only registered players and officials will be allowed to sit in the dug-out area and they will abide by the BOBRLC Rules and Regs. The dugout area should be inside a marked technical area, reserve players and officials should remain in this area unless undertaking duties in line with the relevant rules.

- (b) While the game is in progress, including at halftime and fulltime all members of the four-man technical staff and four substitutes must remain within the technical area. The exceptions to this are reserves in the act of warming up, medical personnel, one designated water carrier and one trainer. No other personnel will be permitted to sit in the team area pitch-side.
- (c) In case of an altercation on the field, any player, staff member, or coach that leaves the sidelines to intervene on the field will be subjected to the harshest disciplinary action from the Disciplinary Sub-committee and may be sent off by the referee. In addition, any player or coach who verbally abuses the officials or members of the other team may also be liable for punishment.
- (d) All technical and dugout staff must be properly attired at all times. At the very minimum, all staff must be wearing a tank top / vest / bib and shorts.
- (e) No spectators shall be allowed on the playing area, including sidelines for the duration of a match, including halftime and at fulltime. The referee should stop the game if any spectator encroaches on this area, to be monitored by the 4th official.
- (f) No spectators shall be allowed to watch on the roof of Bhamdoun Stadium. The referee should stop the game if any spectator encroaches on this area, to be monitored by the 4th official.

8.9 Bleeding Players

The following procedure will apply in all cases where a player is bleeding or his person, clothing or equipment has been contaminated by blood:

- (a) If the referee notices a bleeding or blood contaminated player he will immediately stop play and call 'time-out' and signal to the team Physio/trainer to attend to the player;
- (b) The team trainer will immediately enter the field of play to assess whether the play can be quickly treated on the field or whether he will require treatment off the field;
- (c) If the trainer advises that the player can be treated on the field, the referee will instruct the player to drop out behind play for that purpose and the match will immediately recommence;
- (d) If the trainer advises the referee that he will have to treat the player off the field, the match will not restart until the player has left the field. The player may be interchanged, or alternatively the team can elect to temporarily play on with 12 players. (Note: other than for the initial assessment, the match will not be held up while the bleeding player receives treatment or is interchanged);
- (e) If the referee stops play twice for the same player and the same wound, the player must be taken off the field for treatment and either interchanged or the team may elect to play on with 12 players until the bleeding player returns;
- (f) If a bleeding player has left the field for treatment and is not interchanged, he may return to the field of play at any time provided he does so from an on-side position. If the bleeding player has been interchanged, he may only return to the field through the interchange official as a normal interchange player;
- (g) A bleeding player returning to the field of play, who has not been interchanged, is not to be regarded as a replacement/interchange player and therefore may take a kick for goal. Conversely, a bleeding player returning to the field of play who has been interchanged may not take a kick for goal at that time.

8.10 Stitching / Strapping

Any player who is bleeding and requires treatment by way of either stitching, strapping or otherwise, must be taken to the team dressing room or shared medical facility so this procedure can be conducted out of the view of the general public. After the treatment the wound must be bandaged or covered to protect the injury and to eliminate the risk of further bleeding.

8.11 Contaminated Clothing

In any case where a player's person, clothing or equipment has been contaminated by blood, whether through a wound to himself or through contact with a wounded player, the referee shall direct the team trainer to enter the field of play to attend to that player by taking immediate steps to ensure that the player is free of any blood contamination before he is permitted, by the referee, to rejoin play. Until those steps have been taken, the player shall, at the minimum, drop out behind play.

9. MISCONDUCT

9.1 Behaviour Considered Misconduct

All players, coaches and officials acknowledge that their behaviour shall at all times be of the highest standard. All Participating Teams shall ensure that their players, coaches and officials are bound by the provisions of these Tournament Regulations relating to Misconduct.

A player, coach or official may be guilty of misconduct if he/she:

- (a) Commits a serious or persistent breach of these Tournament Regulations;
- (b) Without limiting para (a) above, commits a breach of any of the rules listed in rule **10** below;
- (c) Engages in conduct which is prejudicial to the interests of the BOBRLC matches or the game of Rugby League or the LRLF. (This includes negatives comments regarding the tournament in the media);
- (d) Is convicted of a criminal offence by any court of competent jurisdiction;
- (e) Fails, within any time allowed, to comply with any decision of the Tournament Director or Disciplinary Committee.

9.2 Proceedings for Breach

In any case where a team, player or official has failed to comply with a provision of these Tournament Regulations, proceedings may be taken against that team, player or official for that failure, and a penalty imposed.

- (a) Sin Bin: the referee may send a player to the sin bin for ten minutes. A sin-binned player cannot be replaced. A sin binning occurs in case of fighting, dissent and/or repetitive professional fouls such as deliberate offside, holding players without the ball, holding down in the tackle, slowing the play the ball, deliberately interfering with play. A sin-binned player must sit with the fourth official. Any player receiving three yellow cards, not necessarily in consecutive matches, will be automatically suspended for the next match following the third yellow card.

- (b) Red Card: consists of severe high tackling (deliberate or unintentional), deliberate foul or dangerous play, violence and extreme or repetitive verbal abuse of officials. A red card means a player/staff is sent off from the field of play (and cannot sit in the technical area for the duration of the match or for the duration of any subsequent suspension). An automatic one-match suspension is mandatory with further punitive action to be taken by the disciplinary committee if deemed appropriate.
- (c) If any person reasonably believes that any player or official is guilty of misconduct he or she must immediately inform the Tournament Director in writing setting out all relevant details of the alleged misconduct. The Tournament Director will forward such allegation to the BOBRLC disciplinary committee panel
- (d) The Tournament Director shall investigate or appoint his delegate to investigate any allegation of any breach. The Tournament Director will investigate and decide whether there is a case to answer. If he believes there is a case to answer he will forward the case to a Disciplinary Panel.

9.3 Disciplinary Panel

Every match will be assigned two 'judiciary members' (who are not required to attend the fixture). Only a written report from the referee or fourth official can trigger the judiciary/disciplinary panel. Any such report must be submitted to the Tournament Director or Match Official Coordinator on the Monday immediately following the weekend of the match in question. These officials will then trigger the judiciary by writing to the match judiciary panel with recommendations based on the LRLF's sentencing guidelines. The two-judiciary members will be joined by the fourth official of the match in question to form the three-man match judiciary panel. This panel must make a ruling based on the reports giving by match officials with a decision made public no later than the Wednesday immediately following the match in question. No Video evidence shall be used at this level unless report is voted up to the Disciplinary Sub-committee.

- (a) Particularly serious incidents can be referred to the LRLF disciplinary sub-committee at the match judiciary panel's behest or automatically if the Tournament Director deems it appropriate. his panel will make a ruling based on the reports and Video Evidence provided, all parties involved must be informed of the incident has been entered at this level and deliberations may exceed the three working days and must be giving its time to deliver its ruling.
- (b) The Disciplinary sub-committee and / or judiciary panel shall decide whether the case is proven and if so may impose a penalty which may involve a caution and/or fine and/or costs of a player, official and/or team or the suspension or expulsion of a player or official. Where the penalty imposed on a player or official includes a fine and/or costs these shall be paid by the club of that player or official.
- (c) The LRLF Sentencing Guide Lines shall be used in all cases unless a unique case is not listed, third party recommendations (RLEF/RLIF) may be used.
- (d) All panels will conduct deliberations by using the 'reply to all' email function so a continuous line of thought can be stored for the record.

9.4 Appeals

Any player, official or team who is found guilty by the Disciplinary Panel shall have right of appeal, such appeal to be made in writing and to be lodged with the Tournament Director within 48 hours of the decision of the Panel. The filing of an appeal shall not operate to stay the original decision of the original Disciplinary Panel.

Following an appeal, any decision of the Disciplinary Panel and Sub-Committee Judicial Panel shall be final and conclusive.

10. MISCONDUCT OFFENCES

10.1 Inducements

It shall be an offence for any player, coach, official or match official offering or receiving a bonus or any form of inducement to or from any other player, coach, official or referee whether directly or indirectly and by whatever means to win, lose or draw a match or alter or influence their decision in a match may be deemed guilty of misconduct and may be dealt with as provided above.

10.2 Betting

It shall be an offence for any player, official, coach or match official to place, accept or lay a bet on any match in the Tournament or in relation to the Tournament matches in any way or to provide information or do any other act or thing which is calculated to or does assist other involved on any of the foregoing.

10.3 Criticism of Match Officials

It shall be an offence for any player, coach or official to publish or cause publish (or give any interview to the media by whatsoever medium) which contains criticism of the manner in which a referee, 4th official, or touch judge has controlled a game in the Tournament.

10.4 Discrimination

It shall be an offence for any player, coach or official to engage in discrimination on the grounds of age, ethnic origin, gender, and special needs, including learning and physical disabilities, class or social Background, religion, sexual orientation, marital status, pregnancy, colour or political persuasion (Discriminatory Behaviour). Each participating team shall use its best endeavours to procure that its players and officials do not engage in Discriminatory Behaviour.

10.5 Gestures to Spectators

It shall be an offence for any player, coach or official to make any gesture to the crowd that may be considered obscene or alternatively may be considered likely to incite the crowd to disorder.

10.6 Foul Language

It shall be an offence for any player, coach or official to subject any spectator, member of the public, ground, etc to use foul and/or abusive language.

10.7 Unruly Behaviour

It shall be an offence for any player, coach or official to behave in an unruly manner in any public place which for the avoidance of doubt shall include to and from the Tournament, team coaches, tunnel and dressing room areas.

10.8 Conduct Prejudicial to the Interest of the Tournament

It shall be an offence for any player, coach or official to behave in a manner which is prejudicial to the interests of the Tournament or which may cause damage, annoyance or disrepute to the Tournament.

10.9 Safety

It shall be an offence for any player, coach or official to fail to comply with any instruction of the Ground Safety Officer, Police Commander or their lawful representative at any venue.

10.10 Spectators

Each Participating Team shall be responsible for using its best endeavors to ensure that all its supporters attending any match or any official event organised as part of or in relation to the Tournament adhere to these Tournament Regulations including at matches and post-match events, in or around the place of residence of participating teams. This includes using best endeavours to ensure that spectators do not use foul and abusive language or threatening gestures towards players or members of team management, match officials, tournament officials and other supporters.

It shall be an offence for any Participating Team to fail to comply with the above.

11. MEDIA RELATIONS

It is imperative for the success of the Tournament that all players, coaches and officials make themselves available to the media at all times and must comply with all publicity and personal appearance clauses in the Tournament, contracts and all requirements of the commercial parties of the Tournament. In particular there will be the following requirements:

11.1 Team Photograph

The BOBRLC requires all teams to ensure that the full squad and all officials are available for a formal team photograph

11.3 Pre Bank of Beirut Rugby League Championship Press Conference

At least one member of each squad must be available to meet for the pre match Press Conference if and as and when required, which will probably be at the hotel or training venue. The Manager and Coach must be available for a short formal press conference if requested by the LRLF.

11.4 Daily Press Briefings

The team manager and coach shall liaise with the appointed media officers on a daily basis to discuss potential news stories to be released to the media prior to 12 noon each day.

11.5 Pre Match Venue Training or Familiarisation Visit

These visits will be open to the media, and all players and officials should make themselves available for informal interviews after the training session or familiarisation visit.

11.6 Official Spokesman

Each team must provide one official as the team's Official Spokesman.

11.7 Telephone Access

Each team shall co-operate with media requests for telephone interviews from radio stations.

12. PLAYER ELIGIBILITY

- All players who are to play in the Bank of Beirut Rugby League Championship must be registered with and by the LRLF.
- All players must provide LRLF ID registration cards upon submitting team sheets to LRLF Match Officials; otherwise they cannot participate in any LRLF events.
 - (a) No player is registered until ratified by the LRLF.
 - (b) No registration is complete until a player has paid the registration fee of \$10 to the LRLF.
 - (c) LRLF can unregister a player any time it so chooses and without any prior notice.
 - (d) Any new player registration during the season must be submitted by Thursday 12pm, i.e. no player registration will be permitted on a match day weekend.
 - (e) All players under 18 years old must provide a duly signed statutory document from parents approving and allowing them to play and waiving all rights.
 - (f) The LRLF accepts the previous season's team lists of all clubs / teams that have played on their roster during the Bank of Beirut Championship prior to the current season.
 - (g) All teams will be given 60 days from the end of the season – in this case until 30 September 2012 to re-register their current players to a one year registration with the LRLF. Other teams are prohibited from talking to players that were registered at other clubs during the last season's championship until 1 October 2012.
 - (h) Any allegation of a breach of regulation (g) will be submitted in writing to the LRLF and will be dealt with on a case by case basis.
 - (i) Once a player has registered for a club, he will not be allowed to play for any other club during the season other than the club to which he is been registered.
 - (j) If a player wishes to play for a club other than the club with which he is currently registered, he should submit a written request to his club and receive written permission to be released and allowed to play for a new club. All such written permissions must be registered with the LRLF otherwise they will be considered null and void. Clubs are expected to respect the moral wellbeing of players.
 - (k) During the season if a player has not yet registered with a club, he may sign for any club at any point of the season and play for the club provided he meets the eligibility rules and regulations as outlined here.
 - (l) A limit of three players will be allowed to transfer to the one club and released from the one club for the entire season.
 - (m) The transferred player shall not be permitted to play the first scheduled game against his previous club.

- (n) No player can receive monetary payment or any financial inducement to sign or play with a club (clubs can pay for apparel, transport and other operational costs in lieu of the players)
- All clubs must honor the spirit of the regulations that govern the sport of Rugby League.